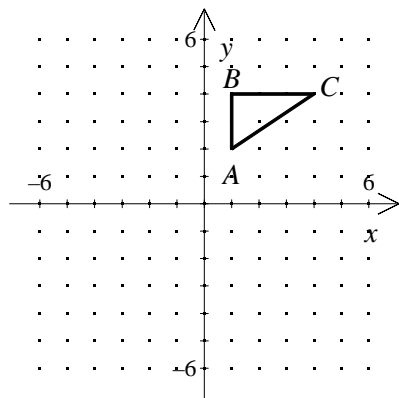
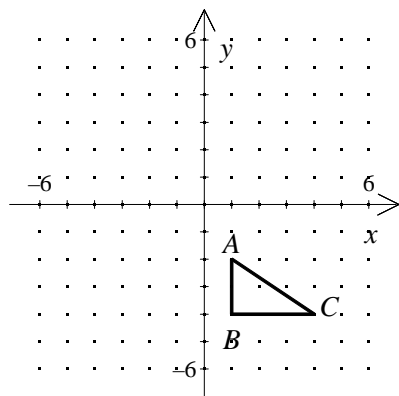


P.I. G.G.54: Define, investigate, justify, and apply isometries in the plane (rotations, reflection, translations, glide reflections)

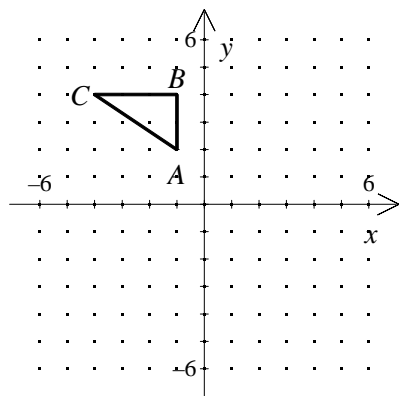
1. Draw the image produced when $\triangle ABC$ is reflected in the y -axis.



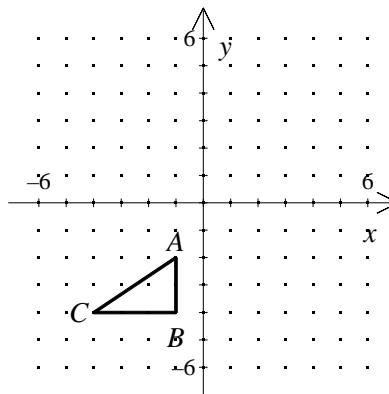
2. Draw the image produced when $\triangle ABC$ is reflected in the x -axis.



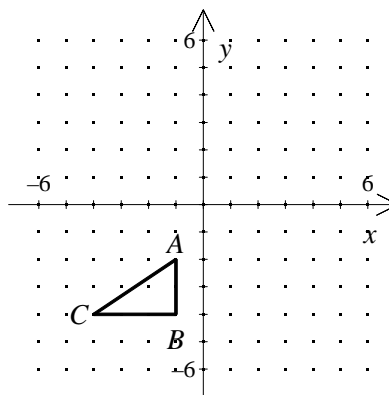
3. Draw the image produced when $\triangle ABC$ is reflected in the y -axis.



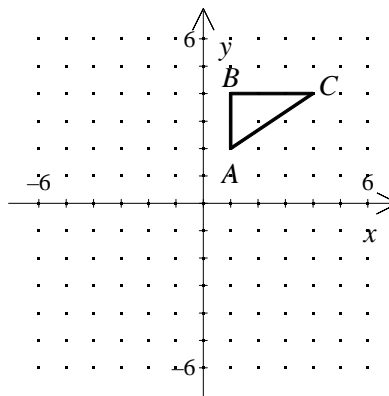
4. Draw the image produced when $\triangle ABC$ is reflected in the x -axis.

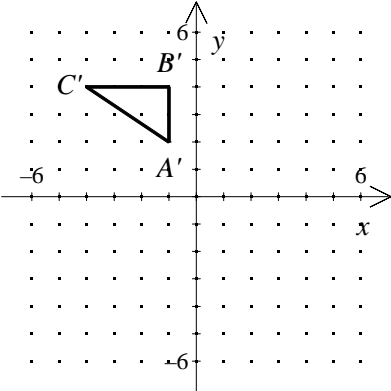


5. Draw the image produced when $\triangle ABC$ is reflected in the y -axis.

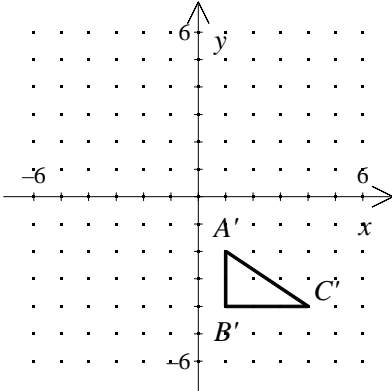


6. Draw the image produced when $\triangle ABC$ is reflected in the x -axis.

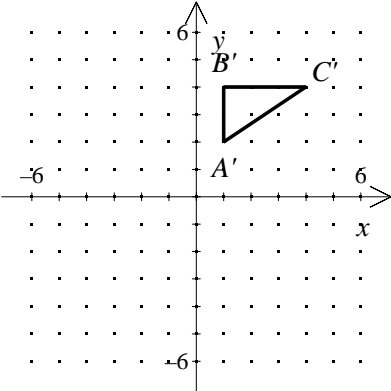




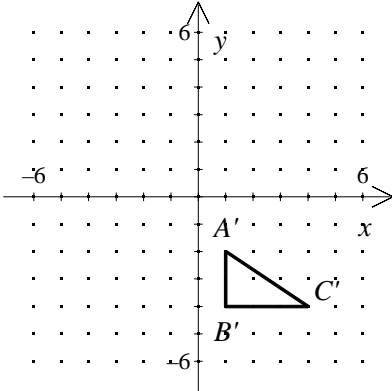
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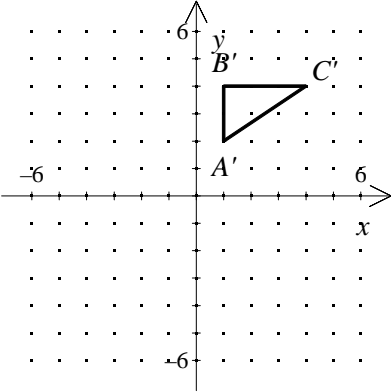
[5]



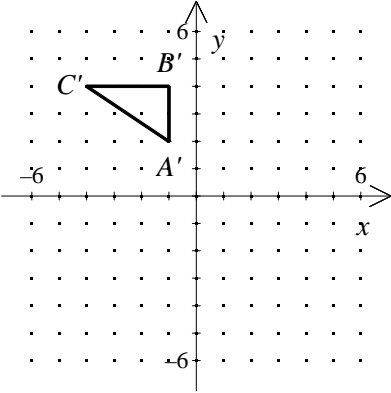
[2]



[6]



[3]



[4]