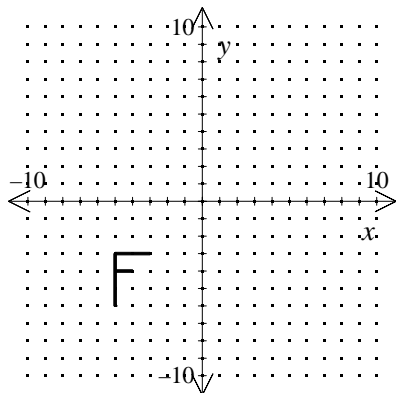


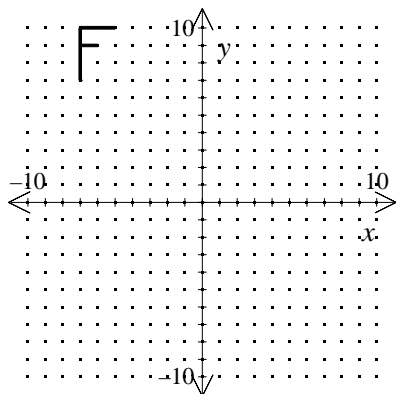
NAME: _____

P.I. G.G.54: Define, investigate, justify, and apply isometries in the plane (rotations, reflections, translations, glide reflections)

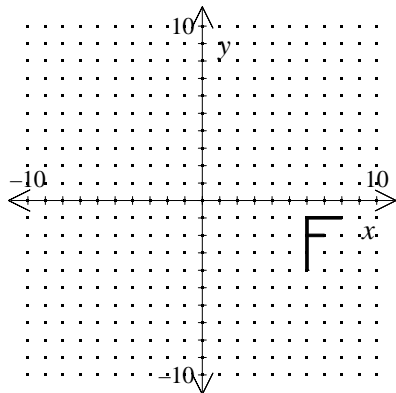
1. Reflect the figure in both the x and y axes.



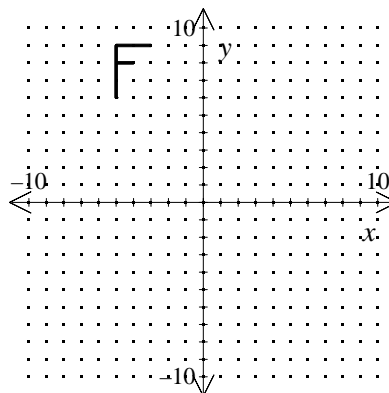
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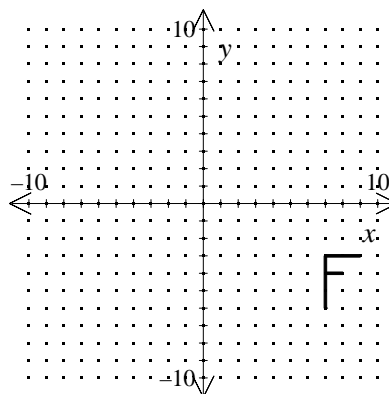
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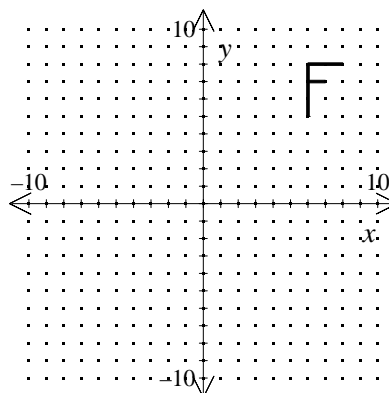
4. Reflect the figure in both the x and y axes.

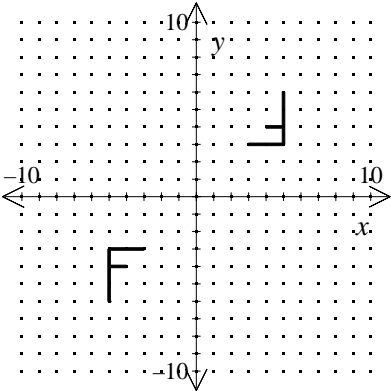


5. Reflect the figure in both the x and y axes.

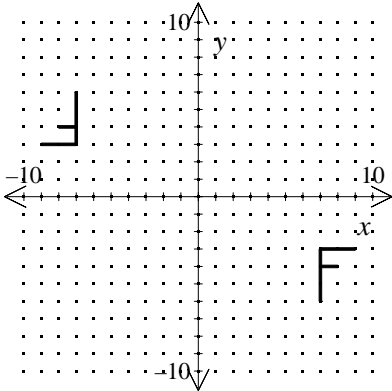


6. Reflect the figure in both the x and y axes.

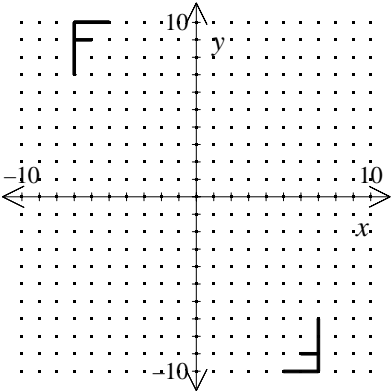




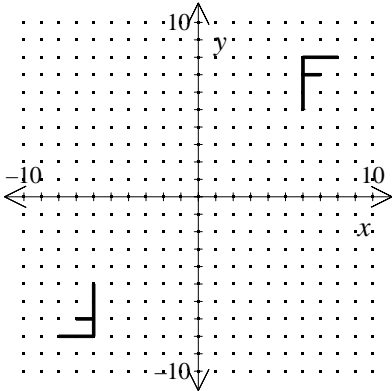
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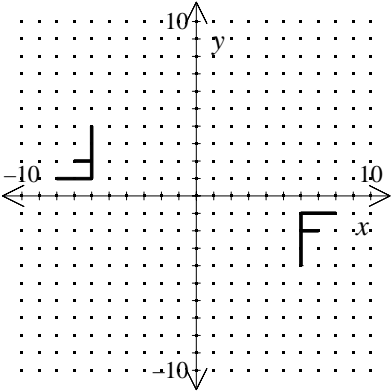
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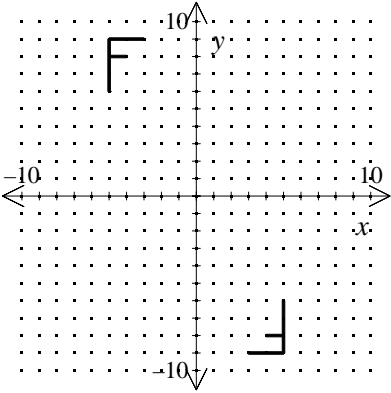
[2]



[6]



[3]



[4]
